A U A N T U M E S P R E S S O

September 15—20, 2019 Ljubljana, Slovenia

Summer School on Advanced Materials and Molecular Modelling

Chasing saddle points: the NEB method



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(based on slides from previous QE schools + some new slides)

Chemical reaction







Heterogeneous catalysis

Elementary activated reaction step

potential energy surface (PES) is highly multidimensional (except for trivial examples)



saddle points are unstable configurations and their location is a difficult talk

Elementary activated reaction step

potential energy surface (PES) is highly multidimensional (except for trivial examples)





The characteristic time scale of this transition process is:

$$t_{\rm jump} \approx t_{\rm vib} \cdot e^{\frac{E_A}{K_B T}}$$

Van't-Hoff - Arrhenius (1890)

(Remark: I often use E^* instead of E_A for activation energy)

Rare Events

$$t_{\rm jump} \approx t_{\rm vib} \cdot e^{\frac{E_A}{K_B T}}$$

 $t_{\rm vib} \approx 10^{-13} \text{ s}; \quad E_A \approx 0.75 \text{ eV}; \quad T = 300 \text{ K} \Longrightarrow t_{\rm jump} \approx 1 \text{ s}$

Assuming a time-step of one fempto-second, 10^{15} time steps of MD would be necessary to have a reasonable probability to observe ONE transition.

Nevertheless when the appropriate fluctuation occurs the process is extremely fast (a few fempto-seconds).



What is macroscopically perceived as a slow process is instead a rare event.



The transition probability can be estimated using equilibrium statistical mechanics. Once the saddle point has been located we can use harmonic Transition State Theory (hTST) to calculate the rate constants:

$$K_{\text{reactants}} \longrightarrow \text{products} = \mathcal{A} \cdot e^{-\frac{E_A}{K_B T}}$$
$$\mathcal{A} - \frac{\prod_{i=1}^{3N} \nu_i^{reactants}}{\sum_{i=1}^{N} \nu_i^{reactants}}$$

$$\mathcal{A} = \frac{\iota = 1 - \iota}{\prod_{i=1}^{3N-1} \nu_i^{saddle \ point}}$$

















saddle points in multidimensional systems: the Mueller PES



The path characterized by the "highest" transition probability, at zero temperature, is the <u>Minimum Energy Path</u>.

MEP: the components of the force orthogonal to the path are zero.

The MEP crosses the saddle points.

how to locate the MEP



Path discretisation
 ("chain of images"):

2) Orthogonal forces :

 $F(x_i)_{\perp} = -\left[\nabla V(x_i) - \tau_i \left(\tau_i | \nabla V(x_i) \right)\right]$

- 3) MEP condition : $\|F(x_i)_{\perp}\| = 0$
- 4) path dynamics
 (steepest-descent) :

$$\|T(x_i)\perp\| = 0$$

$$x_i^{k+1} = x_i^k + \lambda F(x_i^k)_{\perp}$$

sliding down



The path dynamics does not preserve the inter-image distance (path's parametrisation):



sliding down



The path dynamics does not preserve the inter-image distance (path's parametrisation):

Consequences:

1) Many images are required to represent the path.

2) The images can eventually slide down to the two minima.



Possible solutions :

1) NEB: the images are connected by springs.



2) **STRING**: images are kept equispaced using Lagrange constraints.

Nudged Elastic Band method

- Path is discretized into images
- Images are inter-connected by springs (these keep images "equidistant")
- Each image feels a true force and a force due to springs
- Spring forces are projected along the path and true forces orthogonal to the path

 $F(x_i) = -\left(\nabla V(x_i) - \tau_i \langle \tau_i | \nabla V(x_i) \rangle\right) \quad - \quad \tau_i \langle \tau_i | \nabla \frac{K_i}{2} (x_{i+1} - x_i)^2 \rangle$

Projections are defined by the path's tangent: the tangent plays a crucial role !



NEB on the Mueller **PES**



NEB vs constrained minimizations





Constrained minimization is completely wrong in this case.

Specifying intermediate images



FIRST_IMAGE



Climbing image NEB



NEB code and its input file



The QE program associated with the NEB method is neb.x. For detailed description of the input file, see INPUT_NEB.html.

NEB code and its input file

The NEB input is specified via &PATH namelist. Important variables:

- num_of_images number of images
- **CI_scheme** do we want climbing-image NEB or not, possibilities:
 - 'no-CI' climbing image is not used
 - 'auto' climbing-image is used; the CI image is automatically the image with the highest energy
 - 'mannual' climbing-image is (or climbing-images are) manually specified via CLIMBING_IMAGES card
- opt_scheme type of optimization scheme ('broyden' = quasi-Newton Broyden method , 'quick-min' velocity Verlet type scheme)
- ds time-step for CI_scheme = 'quick-min' (or optimization step length for CI_scheme
 = 'broyden')

Question: how many images should I use? **Answer:** It depends, but usually inter-image distance in range of 1 to 2 Bohr should be OK (it is printed in the output).

That's all

Beware that NEB calculation is usually difficult to converge. Some experience is a plus.