

Day-5: hands-on session

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Program PWSCF v.6.4.1 starts on 7Sep2019 at 9:45: 3

This program is part of the open-source Quantum ESPRESSO suite for quantum simulation of materials; please cite

- "P. Giannozzi et al., J. Phys.:Condens. Matter 21 395502 (2009);
- "P. Giannozzi et al., J. Phys.:Condens. Matter 29 465901 (2017);
- URL http://www.quantum-espresso.org",

in publications or presentations arising from this work. More details at http://www.quantum-espresso.org/quote

Parallel version (MPI), running on 24 processors

MPI processes distributed on 1 nodes R & G space division: proc/nbgrp/npool/nimage = 24

What is pw.x telling us...



	Subspace diagonalization in iterative solution of the eigenvalue problem: one sub-group per band group will be used custom distributed-memory algorithm (size of sub-group: 4* 4 procs)									
Program PWSCF v.6.4.1 star	Message from routine setup: DEPRECATED: symmetry with ibrav=0, use correct ibrav instead									
This program is part of th for quantum simulation of "P. Giannozzi et al., "P. Giannozzi et al., URL http://www.quantu in publications or present http://www.quantum-espress	Parallelization info									
	sticks:densesmoothPWG-vecs:densesmoothPWMin119964015938398214954818695Max120264216238400414956218714Sum2882915389385592157993589319448895									
	Title: DyOtBuClTHF_100K.cif									
<pre>ieexps ieexps ieParallel version (MPI), ru ieexps</pre>	bravais-lattice index = 0 lattice parameter (alat) = 25.6474 a.u. unit-cell volume = 37134.3792 (a.u.)^3 number of atoms/cell = 608									
<pre>MPI processes distributed R & G space division: prc</pre>	number of atomic types=6number of electrons=1512.00number of Kohn-Sham states=756kinetic-energy cutoff=80.0000 Rycharge density cutoff=600.0000 Ryconvergence threshold=1.0E-09									
	mixing beta = 0.5000 number of iterations used = 8 plain mixing Exchange-correlation = SLA PW PBE PBE (1 4 3 4 0 0) nstep = 400									



init_run	:	42.99s	CPU	46.16s	WALL	(1	calls)		
electrons		60819.95s	CPU	63107.94s	WALL	(83	calls)		
update_pot		1461.58s	CPU	1522.64s	WALL	(82	calls)		
forces		17437.52s	CPU	17714.01s	WALL	(82	calls)		
Called by init_run:										
wfcinit		28.44s	CPU	29.07s	WALL	(1	calls)		
potinit		0.79s	CPU	2.21s	WALL	(1	calls)		
hinit0		8.50s	CPU	8.60s	WALL	(1	calls)		
Called by electrons:										
c_bands		37126.13s	CPU	37854.42s	WALL	(889	calls)		
sum_band		9663.72s	CPU	10448.81s	WALL	Ì	889	calls)		
v_of_rho		501.54s	CPU	536.25s	WALL	(890	calls		
newd		2620.20s	CPU	3367.58s	WALL	è	890	calls)		
mix rho		116.23s	CPU	122.01s	WALL	è	889	calls)		
Called by c_b	ban	ds:								
init_us_2		296.76s	CPU	297.22s	WALL	(1779	calls)		
regterg		36350.79s	CPU	36971.49s	WALL	(889	calls)		
Called by sum	n_b	and:								
sum_band:bec		6.01s	CPU	6.08s	WALL	(889	calls)		
addusdens		3042.08s	CPU	3745.04s	WALL	(889	calls)		
Called by *eg	gte	rg:								
h_psi		24521.86s	CPU	24722.48s	WALL	(3704	calls)		
s_psi		3235.74s	CPU	3235.97s	WALL	(3704	calls)		
g_psi		40.31s	CPU	40.48s	WALL	(2814	calls)		
rdiaghg		2592.35s	CPU	2678.62s	WALL	(3540	calls)		
Called by h psi:										
h_psi:pot		24426.82s	CPU	24627.23s	WALL	(3704	calls)		
h_psi:calbec		3349.63s	CPU	3389.39s	WALL	(3704	calls)		
vloc_psi		17839.75s	CPU	17998.35s	WALL	(3704	calls)		
add_vuspsi		3237.38s	CPU	3239.45s	WALL	(3704	calls)		

















Plane waves

Orbitals in Fourier space $\phi_i(\boldsymbol{r}) = \int \phi_i(\boldsymbol{g}) e^{i\boldsymbol{g}\boldsymbol{r}} d^3 \boldsymbol{g}$ $\mathbf{G}_m = m_1 \cdot \mathbf{a}^* + m_2 \cdot \mathbf{b}^* + m_3 \cdot \mathbf{c}^*$

For a periodic system (Bloch's Theorem) $a^* = \frac{2\pi}{\Omega} b \times c$

$$\phi_i(\mathbf{r}) = u_{ik}(\mathbf{r})e^{i\mathbf{k}\mathbf{r}} \qquad \phi_{i,\mathbf{k}}(\mathbf{r}) = \sum_{\mathbf{G}} c_{\mathbf{k},\mathbf{G}} \frac{1}{\sqrt{\Omega}} e^{i(\mathbf{G}+\mathbf{k})\mathbf{r}}$$

Complete basis set!

 \boldsymbol{k} is in FBZ

v

Plane waves

Orbitals in Fourier space $\phi_i(\boldsymbol{r}) = \int \phi_i(\boldsymbol{g}) e^{i\boldsymbol{g}\boldsymbol{r}} d^3 \boldsymbol{g}$ $\mathbf{G}_m = m_1 \cdot \mathbf{a}^* + m_2 \cdot \mathbf{b}^* + m_3 \cdot \mathbf{c}^*$

For a periodic system (Bloch's Theorem) $\mathbf{a}^* = \frac{2\pi}{\Omega} \mathbf{b} imes \mathbf{c}$

 $\phi_{i,k}(\mathbf{r}) = \sum_{\mathbf{G}}^{|\mathbf{G}| < \mathbf{G}_{max}} c_{\mathbf{k},\mathbf{G}} \frac{1}{\sqrt{\Omega}} e^{i(\mathbf{G}+\mathbf{k})\mathbf{r}} \qquad E_c = \frac{\hbar^2 |\mathbf{G}_{max} + \mathbf{k}|^2}{2m_e}$ $\mathbf{k} \text{ is in FBZ}$

v

Plane waves







$$\sum_{m'} H_{m,m'}(\boldsymbol{k}) c_{i,m'}(\boldsymbol{k}) = \epsilon_i(\boldsymbol{k}) c_{i,m}(\boldsymbol{k})$$

$$\phi_{\boldsymbol{i},\boldsymbol{k}}(\boldsymbol{r}) \propto \sum_{\boldsymbol{G}} c_{i,\boldsymbol{G}}(\boldsymbol{k}) e^{i(\boldsymbol{G}+\boldsymbol{k})\boldsymbol{r}}$$

How to split tasks and data among many workers (not necessarily close to each others)



$$\sum_{m'} H_{m,m'}(\mathbf{k}) c_{i,m'}(\mathbf{k}) = \epsilon_i(\mathbf{k}) c_{i,m}(\mathbf{k})$$

$$\phi_{i,\mathbf{k}}(\mathbf{r}) \propto \sum_{\mathbf{G}} c_{i,\mathbf{G}}(\mathbf{k}) e^{i(\mathbf{G}+\mathbf{k})\mathbf{r}}$$

Multiple k points: pools of processors



$$\sum_{m'} H_{m,m'}(\mathbf{k}) c_{i,m'}(\mathbf{k}) = \epsilon_i(\mathbf{k}) c_{i,m}(\mathbf{k})$$
$$\phi_{i,\mathbf{k}}(\mathbf{r}) \propto \sum_{\mathbf{G}} c_{i,\mathbf{G}}(\mathbf{k}) e^{i(\mathbf{G}+\mathbf{k})\mathbf{r}}$$

Multiple k points: pools of processors

G domain decomposition: band group



$$\sum_{m'} H_{m,m'}(\mathbf{k}) c_{i,m'}(\mathbf{k}) = \epsilon_i(\mathbf{k}) c_{i,m}(\mathbf{k})$$

$$\phi_{\mathbf{i},\mathbf{k}}(\mathbf{r}) \propto \sum_{\mathbf{G}} c_{i,\mathbf{G}}(\mathbf{k}) e^{i(\mathbf{G}+\mathbf{k})\mathbf{r}}$$
G domain decomposition: band group
Multiple KS states

$$\sum_{m'} H_{m,m'}(\boldsymbol{k}) c_{i,m'}(\boldsymbol{k}) = \epsilon_i(\boldsymbol{k}) c_{i,m}(\boldsymbol{k})$$

$$\xrightarrow{\text{Diagonalize}} \rightarrow \{\phi_i, \epsilon_i\}, i = 1 \dots N_G$$
What is actually needed are $\sim \frac{1}{2} N_e$ orbitals
$$\text{Guess} \quad |\phi_j\rangle \; j = 1 \dots N_b \quad \text{prepare} \quad H(\rho) \qquad h_{\phi_i \phi_j} = \langle \phi_i | H | \phi_j \rangle$$

$$h \boldsymbol{v}_k = \tilde{\epsilon}_k \boldsymbol{v}_k$$

$$|\tilde{\phi}_k\rangle = \sum_j v_{jk} | \phi_j \rangle$$

$$\sum_{m'} H_{m,m'}(\boldsymbol{k}) c_{i,m'}(\boldsymbol{k}) = \epsilon_i(\boldsymbol{k}) c_{i,m}(\boldsymbol{k})$$

$$\xrightarrow{\text{Diagonalize}} \{\phi_i, \epsilon_i\}, i = 1 \dots N_G$$
What is actually needed are $\sim \frac{1}{2} N_e$ orbitals
Guess $|\phi_j\rangle \ j = 1 \dots N_b$ prepare $H(\rho)$, $h_{\phi_i\phi_j} = \langle \phi_i | H | \phi_j$
Now use $|\phi_j\rangle |\delta_j\rangle \ j = 1 \dots N_b$ to build
 $\delta_k = (H_{diag} - \epsilon_k S_{diag})^{-1} (H - \epsilon_k S) |\phi_k\rangle$
 $|\tilde{\phi}_k\rangle = \sum_j^{\bullet} v_{jk} |\phi_j\rangle$

$$\sum_{m'} H_{m,m'}(\boldsymbol{k})c_{i,m'}(\boldsymbol{k}) = \epsilon_i(\boldsymbol{k})c_{i,m}(\boldsymbol{k})$$

$$\xrightarrow{\text{Diagonalize}} \{\phi_i, \epsilon_i\}, i = 1 \dots N_G$$
What is actually needed are $\sim \frac{1}{2}N_e$ orbitals
Guess $|\phi_j\rangle \ j = 1 \dots N_b$ prepare $H(\rho)$, $h_{\phi_i\phi_j} = \langle \phi_i|H|\phi_j$
Now use $|\phi_j\rangle|\delta_j\rangle \ j = 1 \dots N_b$ to build
 $\delta_k = (H_{diag} - \epsilon_k S_{diag})^{-1} (H - \epsilon_k S) |\phi_k\rangle$
Really small?
 $|\tilde{\phi}_k\rangle = \sum_j v_{jk} |\phi_j\rangle$



$$\rho(\boldsymbol{r}) = \sum_{i} \sum_{\boldsymbol{k}} w_{\boldsymbol{k}} f_{i\boldsymbol{k}} |\phi_{i\boldsymbol{k}}(\boldsymbol{r})|^2$$

$$ho(\mathbf{r}) \propto \sum_{i} \sum_{\mathbf{k}} w_{\mathbf{k}} f_{i\mathbf{k}} \sum_{G_{max}} \sum_{G'_{max}} c_{i\mathbf{k}}(\mathbf{G}')^* c_{i\mathbf{k}}(\mathbf{G}) e^{i(\mathbf{G}-\mathbf{G}')\mathbf{r}}$$

$$ho(m{r}) \propto \sum_{m{G} \leq 2G_{max}}
ho(m{G}) e^{im{G}m{r}}$$

Real and reciprocal space





Real and reciprocal space







- In real space, distributed as slices
- In reciprocal space, distributed as sticks
- How to scale above nz planes?
 - Distribute the other dimension(s)
 - Split processors and compute multiple FFT

Multiple 1D FFTs







The local potential contribution is computed more efficiently in real space:

$$\psi_{ik}(\boldsymbol{G}) \xrightarrow{FFT} \psi_{ik}(\boldsymbol{r})$$
$$[v_{KS}\psi_{ik}](\boldsymbol{r}) = v_{KS}(\boldsymbol{r})\psi_{ik}(\boldsymbol{r})$$
$$[v_{KS}\psi_{ik}](\boldsymbol{r}) \xrightarrow{FFT} [v_{KS}\psi_{ik}](\boldsymbol{G})$$



The local potential contribution is computed more efficiently in real space:

$$\psi_{ik}(\boldsymbol{G}) \xrightarrow{FFT} \psi_{ik}(\boldsymbol{r})$$
$$[v_{KS}\psi_{ik}](\boldsymbol{r}) = v_{KS}(\boldsymbol{r})\psi_{ik}(\boldsymbol{r})$$
$$[v_{KS}\psi_{ik}](\boldsymbol{r}) \xrightarrow{FFT} [v_{KS}\psi_{ik}](\boldsymbol{G})$$

Task groups





Task groups





D0 idx = 1, fftx_ntgrp(dffts)

ENDDO

ELSE

Other options for parallelism



Nudged Elastic Band



DOI: 10.1016/j.cpc.2007.09.011

PHonon (linear response)

Irreducible modes



DOI: 10.1103/PhysRevB.93.174419

Other options for parallelism



PHonon (linear response) Nudged Elastic Band Irreducible modes Images Abstract layer for embarassingly parallel tasks a A_{2u}(19) $B_{2n}(32)$ $E_{u}(42)$ $A_{2u}(46)$ $E_{u}(68)$ (b

DOI: 10.1016/j.cpc.2007.09.011

DOI: 10.1103/PhysRevB.93.174419



Message Passing Interface:

mpirun -np 3 app.x



QE parallelization layout





QE parallelization layout





What is OpenMP



Multi-platform shared memory multiprocessing programming.



Used in:

* BLAS and LAPACK libraries (example, MKL) * FFT library

* Explicit in QE, still mainly fork & join paradigm

Parallelization, in practice



Distribution of images

mpirun neb.x -nimage I -inp neb.in > neb.out

Output:

path-images division: nimage = **I**

Max value: total number of images in the simulation.

Constraints:

• Depend on code using this "abstract" parallelism

Tentative optimal value: nimage = max possible value

Parallelization, in practice



Distribution of k points

```
mpirun pw.x -npool X -inp pw.in > pw.out
```

Output:				
K-points	division:	npool	=	x

```
Distribute k points among X pools of MPI procs.
Max value: n(k)
```

Constraints:

- at least 1 k point per MPI process
- Must be a divisor of the total number of processes

Tentative optimal value: npool = max(n(k))


Parallel diagonalization

mpirun pw.x -npool X -ndiag Y -inp pw.in > pw.out

Output

Subspace diagonalization (size of subgroup: sqrt(Y) *sqrt(Y) procs)

Distribute and parallelize matrix diagonalization and matrix-matrix multiplications needed in iterative diagonalization (pw.x) or orthonormalization(cp.x).

Max value: n(MPI)/X Constraints:

- Must be square
- Must be smaller than band-group size

Tentative optimal value:

- Use it for inputs with more than 100 KS;
- depends on many architectural parameters

Parallelization, in practice



FFT task groups

mpirun pw.x -npool X -ntg Y -inp pw.in > pw.out

Output

R & G space division: proc/nbgrp/npool/nimage = 1152 wavefunctions fft division: Y-proc x Z-proc = **Y** 96 wavefunctions fft division: task group distribution #TG x Z-proc = **Y** 96

Each plane-wave group of processors is split into ntg task groups of nFFT processors, with ntg×nFFT= nBGRP; each task group takes care of the FFT over N_{ks}/ntg states.

Max value: n(MPI)/X

Constraints:

• Must be divisor of nBGRP (for nyfft)

Tentative optimal value: use when nBGRP~nr3 or larger, depends on the HPC system.



- OpenMP
 - In the code and **in the libraries**.
 - Only when MPI is saturated.
 - Generally no more than 8 threads.
 - Don't forget it!
- Multithreading
 - Generally not useful (not memory bound)

Parallelization, recap



- Pools:
 - Very effective, small communication
 - A lot of memory duplication!
- G vectors:
 - Lower memory duplication
 - More communication
- OpenMP:
 - Practically no memory duplication
 - When MPI is saturated
- Diagonalization method:
 - Davidson: faster, more memory
 - CG: slower, less memory



Advanced Materials and Molecular Modelling with Quantum ESPRESSO, Ljubljana 16-20/9/19

Compile QE

- Get & compile ELPA (already done for you today)
- Load/use machine specific math libs. (eg. Intel[®] MKL)
- Configure QE with scalapack, ELPA and OpenMP:

\$./configure --enable-openmp --with-scalapack=intel \
--with-elpa-include=/path/to/elpa-2016.11.001.pre/modules \
--with-elpa-lib=/path/to/elpa-2016.11.001.pre/.libs/
libelpa_openmp.a

The following libraries have been found: BLAS_LIBS= -lmkl_intel_lp64 -lmkl_intel_thread -lmkl_core LAPACK_LIBS= SCALAPACK_LIBS=-lmkl_scalapack_lp64 -lmkl_blacs_intelmpi_lp64 ELPA_LIBS=/marconi_scratch/userinternal/pbonfa01/school/pw-elpa-bdw/ elpa-2016.11.001.pre/.libs/libelpa_openmp.a FFT_LIBS=





- Check make inc
- Add optimization flags, eq.
 - KNL \rightarrow AVX512MIC
 - SKL → AVX512CORE
- Possibly add profiling libraries
 - Gperftools → memory profiling
 - GPTL \rightarrow accurate timing

Check flags



How make.inc should look like on an Intel based platform...

MANUAL_DFLAGS DFLAGS FDFLAGS	= = -D_DFTI -D_MPI -D_SCALAPACK -D_ELPA_2016 = \$(DFLAGS) \$(MANUAL_DFLAGS)
[]	
MPIF90 F90 CC F77	<pre>= mpiifort = ifort = icc = ifort</pre>
<pre># C preprocesso preprocessing, # if needed (se # preprocessing)</pre>	or and preprocessing flags - for explicit ee the compilation rules above) g flags must include DFLAGS and IFLAGS
CPP CPPFLAGS	= cpp = -P -traditional \$(DFLAGS) \$(IFLAGS)

Advanced Materials and Molecular Modelling with Quantum ESPRESSO, Ljubljana 16-20/9/19

A real case





Input



```
&control
    calculation = 'scf'
    prefix='GRIR'
    restart mode='from scratch'
    pseudo_dir='./',
    outdir='/path/to/scratch'
 /
 &system
    ibrav= 4
    celldm(1) = 46.5334237988185d0
    celldm(3) = 1.274596
    nat=686
    ntyp=2,
    ecutwfc=30
    occupations = 'smearing'
    smearing='mv'
    degauss=0.025d0
    nspin = 2
    starting_magnetization(1) = +.00
    starting magnetization(2) = +.00
 &electrons
    conv_thr = 1.0d-5
   mixing beta=0.3d0
   mixing mode='local-TF'
    startingwfc='atomic'
    diagonalization='david'
    electron maxstep = 1
ATOMIC_SPECIES
    12.010 C.pbe-paw kj-x.UPF
С
Ir 192.22
              Ir.pbe-paw kj.UPF
K_POINTS {automatic}
2 2 2 0 0 0
```

How many k points?

How many states?

How many G vectors?

How would you run it?

Naive run output



Program PWSCF v.6.2 starts on 1Dec2017 at 9:56:26

This program is part of the open-source Quantum ESPRESSO suite
for quantum simulation of materials; please cite
 "P. Giannozzi et al., J. Phys.:Condens. Matter 21 395502 (2009);
 "P. Giannozzi et al., J. Phys.:Condens. Matter 29 465901 (2017);
 URL http://www.quantum-espresso.org",
in publications or presentations arising from this work. More details at
http://www.quantum-espresso.org/quote

Parallel version (MPI & OpenMP), running on Number of MPI processes: 144 Threads/MPI process: 1

MPI processes distributed on 4 nodes
K-points division: npool = 4
R & G space division: proc/nbgrp/npool/nimage = 36
Reading input from grir686.in

Current dimensions of program PWSCF are: Max number of different atomic species (ntypx) = 10 Max number of k-points (npk) = 40000 Max angular momentum in pseudopotentials (lmaxx) = 3 file Ir.pbe-paw_kj.UPF: wavefunction(s) 5D renormalized

Subspace diagonalization in iterative solution of the eigenvalue problem: a serial algorithm will be used

Parallelization info									
sticks:	dense	smooth	PW	G-vecs:	dense	smooth	PW		
Min	497	497	128		68583	68583	9018		
Max	498	498	129		68592	68592	9025		
Sum	17917	17917	4639		2469147	2469147	324807		

Memory



Estimated	tota	al dy	namical RAM > 2120.01	L GB			
Estimated	max	dynaı	mical RAM per process >	14	. 72	GB	
Estimated	stat	tic d	ynamical RAM per process	5 >	2.	.59	GΒ
Dynamical	RAM	for	addusdens:	704.31	MB		
Dynamical	RAM	for	wfcinit/wfcrot:	1966.26	MB		
Dynamical	RAM	for	spsi:	1623.99	MB		
Dynamical	RAM	for	hpsi:	1623.99	MB		
Dynamical	RAM	for	psi:	1623.99	MB		
Dynamical	RAM	for	<psi beta>:</psi beta>	490.12	MB		
Dynamical	RAM	for	h,s,v(r/c):	7056.75	MB		
Dynamical	RAM	for	G-vectors:	4.45	MB		
Dynamical	RAM	for	rho*nmix:	33.49	MB		
Dynamical	RAM	for	rhoin:	5.06	MB		
Dynamical	RAM	for	rho,v,vnew:	15.18	MB		
Dynamical	RAM	for	grad:	13.00	MB		
Dynamical	RAM	for	nlocal pot:	1353.50	MB		
Dynamical	RAM	for	local pot:	0.00	MB		
Dynamical	RAM	for	str. fact:	2.09	MB		
Dynamical	RAM	for	wfc (w. buffer):	1217.99	MB		
Dynamical	RAM	for	wfc:	406.00	MB		

1) This is a lower estimate!
 2) MPI itself requires memory
 3) Rule of thumb: crash without error message.

Happens more often than not 🛞 MAX



\$ salloc --nodes=12 --ntasks-per-node=36

Happens more often than not



\$ salloc --nodes=12 --ntasks-per-node=36

Program PWSCF v.6.2 starts on 29Nov2017 at 15:22:59

This program is part of the open-source Quantum ESPRESSO suite
for quantum simulation of materials; please cite
 "P. Giannozzi et al., J. Phys.:Condens. Matter 21 395502 (2009);
 "P. Giannozzi et al., J. Phys.:Condens. Matter 29 465901 (2017);
 URL http://www.quantum-espresso.org",
 in publications or presentations arising from this work. More details at
 http://www.quantum-espresso.org/quote

Parallel version (MPI & OpenMP), running on 15552 processor cores Number of MPI processes: 432 Threads/MPI process: 36

MPI processes distributed on 12 nodes
K-points division: npool = 2
R & G space division: proc/nbgrp/npool/nimage = 216
Reading input from grir686.in

```
Current dimensions of program PWSCF are:
Max number of different atomic species (ntypx) = 10
Max number of k-points (npk) = 40000
Max angular momentum in pseudopotentials (lmaxx) = 3
```

Minimal jobscript



<pre>\$ sallocnodes=4ntasks-per-node=36ncpus-per-task=1 mem=100G -t 0:25:00</pre>
Waiting for job to start
<pre>\$ export OMP_NUM_THREADS=1 \$ export MKL_NUM_THREADS=1 \$ export KMP_AFFINITY=scatter,granularity=fine,1</pre>
mpirun pw.x -npool X -ndiag Y -ntg Z -inp pw.in > pw.out



#!/bin/bash
#SBATCH -N 4
#SBATCH --tasks-per-node=36
#SBATCH --partition=bdw_usr_prod
#SBATCH --time=23:55:00

\$ export OMP_NUM_THREADS=1

\$ export MKL_NUM_THREADS=1

\$ export KMP_AFFINITY=scatter,granularity=fine,1

mpirun pw.x -npool 1 -ndiag 144 -ntg 1 -inp pw.in > pw.out

Estimated max dynamical RAM per process > 2.97 GB



```
&control
  calculation = 'scf'
  prefix='GRIR'
  max seconds=20000 !42000
  restart_mode='from_scratch'
  pseudo_dir='./',
  outdir='./tmp',
  disk io = 'high'
/
                                        anularity=fine,1
&system
  ibrav= 4
      celldm(1) = 46.5334237988185d0
                                         -ntg 1 -inp pw.in > pw.out
      celldm(3) = 1.274596
  nat= 686
  ntyp= 2,
  ecutwfc=30
   !nbnd=3300
                                         RAM per process > 2.97 GB
  occupations = 'smearing'
      smearing='mv'
      degauss=0.025d0
  nspin = 2
   starting magnetization(1) = +.00
   starting_magnetization(2) = +.00
&electrons
   conv thr = 1.0d-5
  mixing_beta=0.3d0
                             Estimated max dynamical RAM per process > 1.38 GB
  mixing mode='local-TF'
   startingwfc='atomic'
  diagonalization='cg'
  electron_maxstep = 1
```



```
&control
   calculation = 'scf'
  prefix='GRIR'
  max seconds=20000 !42000
  restart_mode='from_scratch'
  pseudo_dir='./',
  outdir='./tmp',
  disk io = 'high'
/
&system
   ibrav= 4
       celldm(1) = 46.5334237988185d0
       celldm(3) = 1.274596
  nat= 686
  ntyp= 2,
  ecutwfc=30
   !nbnd=3300
   occupations = 'smearing'
       smearing='mv'
       degauss=0.025d0
  nspin = 2
   starting magnetization(1) = +.00
   starting_magnetization(2) = +.00
&electrons
   conv thr = 1.0d-5
  mixing_beta=0.3d0
  mixing_mode='local-TF'
   startingwfc='atomic'
  diago david ndim='2'
   electron_maxstep = 1
```

ł :anularity=fine,1

-ntg 1 -inp pw.in > pw.out

RAM per process > 2.97 GB



#!/bin/bash
#SBATCH -N 8
#SBATCH --tasks-per-node=36
#SBATCH -mem=115G

\$ export OMP_NUM_THREADS=1
\$ export MKL_NUM_THREADS=1
\$ export KMP_AFFINITY=scatter,granularity=fine,1

mpirun pw.x -npool X -ndiag Y -ntg Z -inp pw.in > pw.out

X: 1	Y: 36	Z: 1					
R & G space division: proc/nbgrp/npool/nimage = 288							
Subspace diagonalization in iterative solution of the eigenvalue problem: ELPA distributed-memory algorithm (size of sub-group: 6* 6 procs)							
sticks:	dense	smooth	PW	G-vecs:	dense	smooth	PW
Min	62	62	16		8568	8568	1120
Max	63	63	17		8578	8578	1132
Sum	17917	17917	4639		2469147	2469147	324807
Dense	grid: 24	69147 G-ve	ctors	FFT dim	ensions:	(180, 18	0 , 216)



#!/bin/bash
#SBATCH -N 8
#SBATCH --tasks-per-node=36
#SBATCH -mem=115G

\$ export OMP_NUM_THREADS=1

\$ export MKL_NUM_THREADS=1

\$ export KMP_AFFINITY=scatter,granularity=fine,1

mpirun pw.x -npool X -ndiag Y -ntg Z -inp pw.in > pw.out

Х	Υ	Z	Time CPU	Time Wall
1	36	1	2071.285	2108.70s
1	144	1	1442.975	1470.78s
1	256	1	1544.03s	1576.225
1	144	2	1286.435	1312.285
1	144	4	1274.495	1299.475

















During the hands-on...



- You will be working in 16 teams.
- You'll have access to 16 nodes equipped with:
 - 2 x 8 cores Intel Hashwell @ 2.60 GHz
 - 60 GB memory
 - 2 NVIDIA Tesla K40 (discussed later)
- You will be guided towards the setup of an optimized version of QE.
 - You are welcome to *try it at home,* we will help (with lower priority though)
- You will experiment with parallel options, but you will not see amazing speedups.
- Exercises are not just copy/paste, you will have to sort out some problems by yourself.



Optimize resource allocation on clusters Cheat sheet:

sbatch job.sh # Submit a job
squeue -u \$USER # Check status
scancel jobid # Cancel a job

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Slurm jobfile

#!/bin/bash

- #SBATCH --nodes=1
- #SBATCH --ntasks=X
- #SBATCH --ntasks-per-node=X
- #SBATCH --cpus-per-task=**Y**
- #SBATCH --ntasks-per-core=1
- #SBATCH --reservation=ge2019
- #SBATCH --gres=gpu:2

- # Number of MPI tasks
- # Number of MPI tasks per node
- # Number of CPUs/per MPI process
- # Used for hyperthreading

make 2 GPUs visible

module load mpi/openmpi-x86_64 MKL/mkl_2019.4.243

export OMP_NUM_THREADS=\$SLURM_CPUS_PER_TASK

srun --mpi=pmix /path/to/executable -inp file.in > file.out



Input/output



- A parallel filesystem is basically a parallel application.
- Different performance have different cost:
 - Home directory
 - Long term storage
 - Scratch space

Always set the outdir folder in input to a fast scratch space. (in our case /data0/QE/YOURUSERNAME)



Open

https://gitlab.com/QEF/material-for-ljubljanaqe-summer-school/tree/master/Day-5

Open a terminal in the VM...

GPU accelerated QE







Collaboration and support from: J. Romero, M. Marić, M. Fatica, E. Phillips (NVIDIA) F. Spiga (ARM), A. Chandran (FZJ), I. Girotto (ICTP), Y. Luo (ANL), T. Kurth (NERSC), B. Cook (NERSC), P. Giannozzi (Univ. Udine), P. Delugas, S. De Gironcoli (SISSA).



Gain performance or energy efficiency not just by adding the same type of processors, but by adding dissimilar coprocessors, usually incorporating specialized processing capabilities to handle particular tasks.







General Purpose Graphical Processing Units



The trick...



Difference between GPU and CPU hardware



More transistors devoted to data processing (but less optimized memory access and speculative execution)

GPU programming



Typical code progression

- 1)Memory allocated on host and device
- 2)Data is transferred **from** the *Host* **to** the *Device*
- 3)Kernel is lunched by the Host on the Device
- 4)Data is transferred **from** the *Device* **to** the *Host*.
- 5)Memory is deallocated.



Libraries





Libraries





GPU Hardware details



• NVIDIA Tesla K40

Released: 10/2013



One GPUs (GK110B) per device 12GB RAM per GPU

15 **Multiprocessors** (MP), 192 **CUDA Cores**/MP = 2880 CUDA Cores Running at 500-800 Mhz
PCI Express 3.0 Host Interface

GigaThread Engine



K40 chipset

- **Core/DP Units**: SP and DP arithmetic logic units.
- Special Functions Units (SFUs): Execute transcendental instructions such as sin, cosine, reciprocal, and square root. Each SFU executes one instruction per thread, per clock.

Take home message:

GPUs have different SP/DP ratios, you may not get the speedup you expect.

SMX	БМХ																		
_					_			Ins	tructi	on Ca	che				_				
	War	p Sch	eduler		Warp Scheduler				Warp Scheduler					Warp Scheduler					
			Dispatch Dispatch			Dispatch Dispatch			D	Dispatch Dispatch									
	Register File (131.072 x 32bit)																		
+	Ŧ	÷	Ŧ	Ŧ	Ŧ	Ŧ	+	÷	÷	+	÷	+	, •	+	÷	÷	÷	Ŧ	+
Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU	Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU
Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU	Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU
Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU	Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU
Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU	Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU
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Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU	Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU
Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU	Core	Core	Core	DP Unit	Core	Core	Core	DP Unit	LD/ST	SFU
	Interconnect Network																		
48 KB Read-Only Data Cache																			
	Tex		Tex			Tex		Tex	¢		Tex		Tex	(Tex		Tex	
	Tex		Tex			Tex		Tex	(Tex		Tex	(Tex		Tex	



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Comparison of double precision performance for a single card and a single node:

QE-GPU

(https://ark.intel.com/content/www/us/en/ark/products/83359/intel-xeonprocessor-e5-2640-v3-20m-cache-2-60-ghz.html)







 In order to compile QE-GPU you'll need to know a bit about CUDA ...





The compute capabilities codify the features and specifications of the target device.

- Tesla K40: 3.5
- Tesla K80: 3.7
- Tesla P100: 6.0
- Tesla V100: 7.0

Feature Support	Compute Capability					
(Unlisted features are supported for all compute capabilities)	3.0	3.2	3.5, 3.7, 5.0, 5.2	5.3	6.x	7.x
Atomic addition operating on 32-bit floating point values in global and shared memory (atomicAdd())	Yes					
Atomic addition operating on 64-bit floating point values in global memory and shared memory (atomicAdd())	No Yes					es
Warp vote and ballot functions (Warp Vote Functions)						
threadfence_system() (Memory Fence Functions)						
syncthreads_count(), syncthreads_and(), syncthreads_or() (Synchronization Functions)			Y	es		
Surface functions (Surface Functions)						
3D grid of thread blocks	1					
Unified Memory Programming]					
Funnel shift (see reference manual)	No	Yes				
Dynamic Parallelism	No Yes					
Half-precision floating-point operations: addition, subtraction, multiplication, comparison, warp shuffle functions, conversion	No Yes					
Tensor Core	No					Yes

GPU accelerated QE



Programming model Objective



GPU accelerated QE



Programming model Objective





A number of different accelerated versions of pw.x have been released over the last years:

GPU version	Total Energy (K points)	Forces	Stress	Collinear Magnetism	Non-collinear magnetism	Gamma trick	US PP	PAW PP	DFT+U	All other functions
<u>v5 4</u>	A	W	W	B (2)	U	Δ	A	?	W (?)	W (?)
				- (.)				•	.,	(.)
v6.1	Α	Α	Α	Α	U	W (*)	Α	A (*)	U (?)	U (?)
v6.4	Α	W	W	Α	Α	Α	Α	A (*)	W	W

Accelerated, Working, Unavailable, Broken

* Acceleration obtained from other parts of the code.



- Strongly depends on your hardware, both Host and Device(s)
- On HPC systems ~3x speedup





How fast?

- Strongly depends on your hardware, both Host and Device(s)
- On HPC systems ~3x speedup

ank +	Rmax Rpeak \$ (PFLOPS)	Name 💠	Model 💠	Processor \$	Interconnect +	Vendor \$	Site country, year
1 -	148.600 200.795	Summit	IBM Power System AC922	POWER9, Tesla V100	InfiniBand EDR	IBM	Oak Ridge National Laboratory United States, 2018
2 —	94.640 125.712	Sierra	IBM Power System S922LC	POWER9, Tesla V100	InfiniBand EDR	IBM	Lawrence Livermore National Laboratory United States, 2018
3 —	93.015 125.436	Sunway TaihuLight	Sunway MPP	SW26010	Sunway ^[22]	NRCPC	National Supercomputing Center in Wuxi China, 2016 ^[22]

Top 10 positions of the 53nd TOP500 in June 2019^[21]





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CPU - GNU

https://en.wikichip.org/wiki/supercomputers/summit

GPU

How fast?

600

500

400

300

200

100

0

CPU - XL

Timer 'electrons' (s)

 Strongly depends on your hardware, both Host and Device(s)

4 nodes

8 nodes 16 nodes

From

On HPC systems ~3x speedup, but...

~ 18x speedup!!

Courtesy of Dr. Ye Luo

	Components					
Processor	CPU	GPU				
Туре	POWER9	V100				
Count	9,216 2 × 18 x 256	27,648 6 × 18 x 256				
Peak FLOPS	9.96 PF	215.7 PF				
Peak AI FLOPS		3.456 EF				





Where to get the code



• Current development repository:

https://gitlab.com/QEF/q-e-gpu

- Last release: 6.4.1a1
- Compile requirements:
 - PGI compilers https://www.pgroup.com/products/community.htm
 - CUDA Runtime and Libraries



• Same as standard QE distribution, but three new options must be provided:

--with-cuda=/path/to/cuda/ or yes

--with-cuda-cc=target-compute-capabilities (x 10)

--with-cuda-runtime=runtime-version

- OpenMP is mandatory (and no scalapack unless you no what you are doing)
- You can find detailed instructions on the wiki: https://gitlab.com/QEF/q-e-gpu/wikis



The rules:

1 GPU ↔ 1 MPI Fill the CPU with OpenMP threads No task grous (-ntg 1) No parallel eigensolver (-ndiag 1)

K-point pools are great[™], but device memory is limited.



You may get additional speedup by *breaking the rules:*

more GPUs ↔ 1 MPI Don't fill the CPU with OpenMP threads

Thank you





